



Registration & Tournament Information



Tournament Procedure

Check-in and practice: 1:00 for each tournament. Play begins at 1:30.

Teams will play in a 4 team round robin to begin the tournament. Seeding for the 16 team single elimination tournament will be decided upon the completion of the round robins.

Every team is guaranteed to play a minimum of four games. Thirty minute time limit for each match. 16 team maximum with prizes for 1st, 2nd, & 3rd. Prizes include gift cards, dinners at area restaurants & more.

Entry fee is \$40.00 per team per tournament. All proceeds will support Habitat's affordable housing mission.

To enter, detach the entry form along the dotted line and send with \$40.00 (1 tournament) or \$80 entry fee (both tournaments) to Habitat for Humanity York County, PO Box 267, Kennebunk, ME. prior to August 1st. Pre-registration ensures a tournament t-shirt and a reserved place in the tournament.



**August 19
Funky Bow**
Di and Joe were the tournament winners!
Congratulations



September 22
1:00 Check-in & Practice
1:30 Play Begins
Gneiss Brewery
94 Patterson Road
Limerick, ME

Habitat Cornhole Tournament Entry Form

Team Name _____

Gneiss _____ Total _____

Player #1 Name _____

Address _____

Cell Phone _____

Email _____

T-shirt size: __S __M __L __XL __XXL

Player #2 Name _____

Address _____

Cell Phone _____

Email _____

T-shirt size: __S __M __L __XL __XXL

Habitat Cornhole Tournament Series Rules & Scoring

Traditional 21 Point Games begin with a coin toss held before the first frame of the first game in the series. The winner of the coin toss chooses who pitches against whom or which side of the board to play from. The winner also decides who pitches first.

1. 3 points for a bag that goes through the hole whether it be thrown through, slide in or pushed in by another bag.
2. 1 point for a bag that lands and stays on the playing surface.
3. 1 point for a bag that is hanging into the hole but does not fall completely through.
4. 1 point for a bag that is hanging off the edge of the playing surface but is NOT touching the ground.
5. 0 points for a bag that is on the playing surface but is ALSO touching the ground.
6. 0 points for a bag that lands on the playing surface after touching the ground first (this bag must be removed before another bag is thrown).
7. 0 points for a bag that is hanging off the edge of the playing surface and is resting on another bag that is on the ground.

Scoring System

1. Game scoring will be held on an honor system. If an agreement cannot be made between players, DO NOT MOVE ANYTHING, there will be a Habitat official on site to make the final decision. If a bag or board is moved before an official is able to make a decision, those points will be forfeited.
2. A Traditional 21 Point Game is a game played until one team reaches or exceeds 21 points. The points are totaled at the end of each 1/2 frame and the smaller score is subtracted from the larger score and the difference in points is awarded to the team scoring the most points that ½ frame. In this scoring method only one team can score per frame. Teams must win by at least two points for games to end, or the game has reached the 30 minute time limit and the team ahead at this point wins.
3. If there is a 21 tie – teams select 1 person to throw head to head against someone from the other team. If neither team scores, a total of all points will be tallied. The team with the highest total of points for either the round robin or single elimination wins.

Game Play

1. In doubles play, partners shall stand at opposite Cornhole boards on the same side (one player will be throwing from the right and one from the left).
2. Each team will have 4 bags of one color.
3. All 8 bags will begin at one end (the decision will be made by the winner of the coin toss).
4. A player may throw the bag in any manner they choose (overhand, underhand, hook shot etc.), however; it MUST be from behind the front of the board they are throwing from. If a player crosses the front of the board they are throwing from it's considered a foul – 0 points will be awarded and the bag must be removed from play before another is thrown. The pitching area in which a bag must be thrown is a 4'x3' area. (This is between the front and the back of the board and 3' to the side.)
5. A player has 15 seconds to throw a bag or it is considered a foul.
6. Alternate throws between the two opponents are made until all 8 bags have been thrown.
7. Count the points scored during that frame. If no team has reached the 21-point mark, start the next frame until a team reaches 21 or more. Once the 21 mark is broken and all 8 bags from the same side have been thrown – the game is over. The Funky Bow Tournament has a 30 minute match time limit.
8. The team who wins the frame throws first in the next frame. If both teams have the same frame scores then the game score stays the same and first throw stays with the team who had it in the previous round
9. During a match, players are not allowed to alter the boards or court in any manner without the consent of the opponent.

Cornhole Fouls

1. A player's foot goes past the foot foul line (front of the board).
2. A player goes out of turn. The throw the foul occurs on is voided and the bag must be removed from the playing area before another can be thrown.
3. If a player does not throw their bag within 15 seconds.

The Most Important Rule

HAVE FUN

Thank you for supporting Habitat for Humanity York County